# **Network Tools - Feature #1790**

# Add support for cron scheduling to modular input base class

03/17/2017 06:18 PM - Luke Murphey

 Status:
 Rejected
 Start date:
 03/17/2017

 Priority:
 Normal
 Due date:

 Assignee:
 Luke Murphey
 % Done:
 0%

 Category:
 Estimated time:
 0.00 hour

 Target version:
 Output
 Output

Description

#### Related issues:

Related to File Meta-data Monitoring - Feature #1095: Use cron type frequency... New 10/28/2015
Related to Network Tools - Feature #1731: Speedtest modular input Closed 02/06/2017

### History

### #1 - 03/17/2017 06:18 PM - Luke Murphey

- Blocks Feature #1731: Speedtest modular input added

#### #2 - 03/17/2017 06:19 PM - Luke Murphey

#### Needs:

- Ability to parse cron schedule
- Ability to derive when the schedule indicates a run should happen

## #3 - 03/17/2017 06:37 PM - Luke Murphey

Some libraries:

https://github.com/josiahcarlson/parse-crontab

- Two files
- Don't see a way to parse

## https://github.com/ziberna/py-scheduler

- Not a single file
- Can take a string in parse() and run the default function

### https://pypi.python.org/pypi/croniter

- Allows the designation of the current time
- Used in REST API mod input

### https://github.com/dbader/schedule

• Not a cron scheduler

#### https://github.com/ahawker/crython

- · Seems a little heavy
- Not a single file

### http://code.activestate.com/recipes/577466-cron-like-triggers/

- Might be a good fit
- Not sure if it needs a complete cron or just a time
- Not sure how to run missed inputs

### https://pypi.python.org/pypi/python-crontab

05/07/2024 1/3

### #4 - 03/17/2017 06:41 PM - Luke Murphey

Could make the cron schedule readable with https://pvpi.pvthon.org/pvpi/cron\_descriptor/1.2.0

# #5 - 03/24/2017 06:57 AM - Luke Murphey

This one looks good: https://pypi.python.org/pypi/croniter/

### #6 - 03/24/2017 06:58 AM - Luke Murphey

- Related to Feature #1095: Use cron type frequency definition added

### #7 - 04/14/2017 06:04 AM - Luke Murphey

- Target version changed from 0.8 to 0.10

### #8 - 04/14/2017 06:51 AM - Luke Murphey

- Blocks deleted (Feature #1731: Speedtest modular input)

# #9 - 04/14/2017 06:52 AM - Luke Murphey

- Related to Feature #1731: Speedtest modular input added

#### #10 - 05/04/2017 05:54 AM - Luke Murphey

- Target version changed from 0.10 to 1.0

#### #11 - 05/09/2017 07:50 PM - Luke Murphey

I think the algorithm could work like this:

- 1. Every minute, check to see if the input should run: job.check\_trigger()
- 2. If so, execute

Problems to be solved:

- What happens when the search has missed execution
  - $\circ\,$  I think we should do nothing
- Should this only be used with multi-threaded, or multi-instance mode since otherwise a flooded system may skip inputs?
   Probably
- Should the check time be made more frequent? 15 seconds means that only 4 inputs can be executed per minute.

#### #12 - 05/10/2017 05:33 PM - Luke Murphey

https://splunkbase.splunk.com/app/1546/ uses croniter

#### #13 - 05/11/2017 07:23 AM - Luke Murphey

- Status changed from New to Rejected
- Target version deleted (1.0)

### #14 - 05/16/2017 09:43 PM - Luke Murphey

Dependencies:

- crontab
  - o croniter

05/07/2024 2/3

- six
- dateutil

05/07/2024 3/3