# TextCritical.net - Bug #2718

# Reference jump needs to be debounced

05/07/2020 03:50 AM - Luke Murphey

Status: Start date: Closed 05/06/2020 Due date: **Priority:** Urgent % Done: Assignee: Luke Murphey 100% Category: **Estimated time:** 0.00 hour Target version: 4.0

**Description** 

### History

### #1 - 05/07/2020 04:21 PM - Luke Murphey

- Priority changed from Normal to Urgent

## #2 - 05/07/2020 04:38 PM - Luke Murphey

Debouncing isn't the problem. Changing this value causes a rerender and debouncing just prevents the re-render.

### #3 - 05/07/2020 05:08 PM - Luke Murphey

- Status changed from New to Closed
- % Done changed from 0 to 100

05/16/2024 1/1