TextCritical.net - Bug #2718

Reference jump needs to be debounced

05/07/2020 03:50 AM - Luke Murphey

Status:	Closed		**Start date:**	05/06/2020
Priority:	Urgent		**Due date:**	
Assignee:	Luke Murphey		**% Done:**	100%
Category:			**Estimated time:**	0.00 hour
Target version:	4.0			
Description				

History

#1 - 05/07/2020 04:21 PM - Luke Murphey

- Priority changed from Normal to Urgent

#2 - 05/07/2020 04:38 PM - Luke Murphey

Debouncing isn't the problem. Changing this value causes a rerender and debouncing just prevents the re-render.

#3 - 05/07/2020 05:08 PM - Luke Murphey

- Status changed from New to Closed

- % Done changed from 0 to 100