

TextCritical.net - Task #2764

Task # 2674 (Closed): Responsive design

Sidebar stays at the top of the page

05/25/2020 05:13 PM - Luke Murphey

Status:	Closed	Start date:	05/25/2020
Priority:	Normal	Due date:	
Assignee:	Luke Murphey	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	4.0		
Description			

History

#1 - 05/25/2020 05:43 PM - Luke Murphey

- Status changed from New to In Progress

#2 - 05/25/2020 05:58 PM - Luke Murphey

Qs:

Solns:

- Position as fixed
 - Doesn't work
 - Doesn't even work when I set
- Move the sidebar under the root node and set as fixed
 - This does work with a top of 0; not sure how to make this function in the code though
- Use sticky (<https://react.semantic-ui.com/modules/sticky/>)
 - Has known issues with Sidebar
- Can I put the sidebar outside of the Sidebar.pushable?
 - That does seem to work

```
import { useBooleanKnob } from '@stardust-ui/docs-components'
import React from 'react'
import { Header, Icon, Image, Menu, Segment, Sidebar } from 'semantic-ui-react'

const SidebarExampleSidebar = () => {
  const [visible, setVisible] = useBooleanKnob({ name: 'visible' })

  return (
    <>
      <Sidebar
        as={Menu}
        animation='overlay'
        icon='labeled'
        inverted
        onHide={() => setVisible(false)}
        vertical
        visible={visible}
        width='thin'
      >
        <Menu.Item as='a'>
          <Icon name='home' />
          Home
        </Menu.Item>
        <Menu.Item as='a'>
          <Icon name='gamepad' />
          Games
        </Menu.Item>
        <Menu.Item as='a'>
          <Icon name='camera' />
          Channels
        </Menu.Item>
      </>
    </>
  )
}
```

```
    </Sidebar>
  <Sidebar.Pushable as={Segment}>
    <Sidebar.Pusher>
      <Segment basic>
        <Header as='h3'>Application Content</Header>
        <Image src='https://react.semantic-ui.com/images/wireframe/paragraph.png' />
      </Segment>
    </Sidebar.Pusher>
  </Sidebar.Pushable>
</>
)
}

export default SidebarExampleSidebar
```

#3 - 05/25/2020 06:05 PM - Luke Murphey

- Status changed from *In Progress* to *Closed*

- % Done changed from 0 to 100